

FANTASIA

ADVENTURE RECORD SHEET

Party name: _____

Party leader: _____

Fantasy year: _____ Date began: _____

Party members

- 1) _____
- 2) _____
- 3) _____
- 4) _____
- 5) _____
- 6) _____
- 7) _____
- 8) _____

Food stores

Water flasks

Movement

Light source

Rules often forgotten

Group searching

Highest Intuition bonus: _____

Secret doors: _____ Treasure: _____

Tracking: _____ Traps: _____

Packfinding: _____ People: _____

General notes

Foraging and hunting

Deserts: _____ Forests: _____

Mountains: _____ Plains: _____

Swamps: _____ Undercarch: _____

The journey

Miles: _____ Days: _____

Wilderness Movement Rate: _____